



## **Ace Combat™ 5 (Working Title) Press Release**

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**April 2004**, Sony Computer Entertainment Europe and Namco are pleased to announce the latest instalment of the highly successful Ace Combat™ series, Ace Combat™ 5 (Working Title), which will launch exclusively in Quarter One 2005 for the PlayStation®2. Ace Combat 5 goes a step beyond traditional flight-based shooters by incorporating ultra-realistic and beautifully rendered in-game graphics and cinematics with realistic weather effects, dynamic lighting and unparalleled game play.

It is 23 September 2010, and on a small island in the ocean that divides the global superpowers of Osea and Yuktobania, an entire military base is on red alert. Early today, the 108th Tactical Fighter Squadron was scrambled to intercept an unidentified aircraft, but the entire squadron was ruthlessly decimated. As a fighter pilot in a newly formed squadron, you are called into action to protect the nation of Osea. As you take to the skies, the story begins to unfold...

Ace Combat 5 features a multitude of gameplay modes and offers players the opportunity to fly some of the most advanced aircraft ever built with over 50 licensed, playable planes. Taking the controls of these aircraft, players will be pushed to the limits, diving down canyons, flying through mountain passes and bursting above the clouds as they avoid missiles and hunt the enemy.

One of the exciting new features in the game is Wingman Command, which allows players to provide in-flight instructions to their squadron while carrying out group attacks. Additionally, radio communication with the squadron gives players the ability to listen-in on conversations, adding to the realism and intensity of battles.

On top of the action, Ace Combat 5's engaging storyline is revealed through a series of high quality, in-depth cut scenes and several hours of spoken dialogue. The game unfolds over 30 wide ranging missions, with campaigns ranging from high altitude pursuits, air-to-ground combat and aerial dogfights to produce the ultimate in high flying entertainment.

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**Developer:** Namco **Genre:** Flight Combat Action

**No. of Players:** 1 Player **Platform:** PlayStation®2

**Accessories:** Analog Controller (DUALSHOCK®2), Memory Card (8MB) (for PlayStation®2)

**Release Date:** Q1 2005

#### **About Sony Computer Entertainment Europe**

Sony Computer Entertainment Europe, based in London, is responsible for the distribution, marketing and sales of PS one and PlayStation 2 hardware and software in 102 territories across Europe, the Middle East, Africa and Oceania. By the end of September 2003, over 38 million PlayStation and PS one units had been shipped across these PAL territories and over 95 million worldwide. Between its European debut on 24 November 2000 and 13 January 2004, over 24.5 million PlayStation 2 units have been shipped across the PAL territories, over 70 million world-wide, making it one of the most successful computer entertainment products in history.

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